

USER MANUAL

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Product Installation for Flight Simulator® X & PREPAR3D® (Automatic)

 Before you proceed with the installation of Nadi X, verify that your copy of Microsoft® Flight Simulator® X is correctly installed and working. Then check that you have installed Service Pack 2 or Acceleration Pack, by clicking 'Help > About Microsoft Flight Simulator...' in simulation. If not, download Service Pack 2 from here: <u>http://www.microsoft.com/products/games/fsinsider/downloads/pages/flightsimulatorxservicepack2.aspx</u>, or if you want the expansion pack, buy a copy of that pack from any authorized Microsoft Games reseller.

If you are using Lockheed Martin® Prepar3D®, verify that you copy of PREPAR3D® 1.4 and/or PREPAR3D® 2.0 are (both) correctly installed and working. Then check that you have installed version 1.4 (at least if using v1.x) or version 2.0 or higher (if using new Prepar3D v2), by clicking 'Help > About Prepar3D' in simulation. If not, download the latest version from Prepar3D website.

Version numbers required for FSX: 10.0.61472.0 (SP2) or 10.0.61637.0 (Acceleration Pack)

ABOUT FLIGHT SIMULATOR
Microsoft Flight Simulator
Microsoft® Flight Simulator X Deluxe
10.0.61637.0 (FSX-Xpack.20070926-1421)
Copyright © 2007 Microsoft Corporation. All rights reserved.
Warning: This computer program is protected by copyright law and international treaties. Unauthorized reproduction or distribution of this program, or any portion of it, may result in severe civil and criminal penalties, and will be prosecuted to the full extent of the law.
Product ID:
<u>View EULA</u> Credits
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2. After that, run the file NffnX_Fsx_p3d.exe. If you are installing under Windows Vista, Windows 7, Windows 8 or Windows 8.1, be sure to run as administrator. Remember that this installer can install only for one platform at the time Setup is running, so if you plan to install for all platforms, rerun Setup for each platform.



Nadi X for Flight Simulator® X & PREPAR3D® Setup
Platform Selection Choose the flight simulation platform to install this product.
Please select the destination platform to install:
Microsoft Flight Simulator X (SP2 / XPack)
Cockheed Martin Prepar3D v1.4
⊘ Lockheed Martin Prepar3D v2
NOTE: If you want to install this scenery for all available platforms, you have to rerun Setup and install for one platform at a time.
Once you have selected the desired platform, click Next to continue.
< Back Next > Exit

3. Follow the instructions on the screen until you complete the installation. Then wait until all files are copied and finally, your scenery will be automatically exposed into Scenery Library (FSX only) so you can start enjoying your scenery out of the box.



 Once installer finished all steps, exit Setup and run Flight Simulator X. After launch, start your flight like this: First click on Change Selected Location on FREE FLIGHT screen, or 'World > Go to Airport...' menu insimulation.

If you are using Prepar3D, launch that platform and wait until the default flight is loaded. Once done, go to 'World > Go to Airport...' menu in simulation.

Flight Simulator	Acceleration		<u> </u>
	FREE FLIGHT		
HOME FREE FLIGHT MISSIONS MULTIPLAYER PILOT RECORDS	CURRENT AIRCRAFT:		CURRENT LOCATION:
LEARNING CENTER SETTINGS	CURRENT WEATHER:	her	CURRENT TIME AND SEASON:
		CH <u>A</u> IIGE	Снаціде
<u>الله</u>	Launch flight with ATC wir	ad <u>S</u> ave	Flight Planner Failures
-			
O Contacts			
Click to select a departure point fr	rom more than 24,000 airports.		ELY HOW:

SELECT AI	RPORT				
Search airports By airport <u>n</u> ame: 		By airport <u>I</u> C	D: By cit <u>y</u> :		
Search <u>r</u> esults: (24490 airpo	orts found) ——				
Name	ID	City	State / Province	Country / Region	
Summerdale NOLF	NED	Summerdale	Alabama	United States	
Nadi Intl	NFEN	Nadi	Priceania	Fiji Islands	
Namalata	NFKD	Kadavu, Fiji Is		Fiji Islands	
Nausori Intl	NENA	Nausori		Fiji Islands	T
Labasa	NENL	Labasa		Fiji Islands	
Matei	NENM	Matei		Fiji Islands	
Rotuma Fua'amotu Intl	NFNR Rotuma Fiji Islands NFTF Nuku'alofa Tonga		_		
Filters					
By country/region:		By state/pro	vince:		
There are 223 countries/r	egions.	There are 7	1 states/provinces.		
By city:		Choose runw	vay/st <u>a</u> rting position:		
There are 15772 cities.		_		Clear Fill	ers
There are 13772 cides.			.ay		
			 ● Search default ● Search add-or 		
Select a gate, parking area, o point for your flight.	or runway as the s	starting	HELP		к

Then type NFFN on airport ID, and finally select your desired start position.



Product Installation for Flight Simulator® X (Manual)

If the installation was successfully done but the scenery is not exposed on Scenery Library after installation (that can happen), follow carefully these steps:

1. After installation, launch Flight Simulator. Then click SETTINGS. Finally click OTHER SETTINGS > SCENERY LIBRARY.

Flight Simulator	Acceleration 🛛 🛞 🚍 🔊
	FREE FLIGHT
HOME FREE FLIGHT MISSIONS MULTIPLAYER PILOT RECORDS	CURRENT AIRCRAFT:CURRENT LOCATION: AirCreation Trike UltralightFriday Harbor CHANGE
LEARNING CENTER SETTINGS	CURRENT WEATHER: Weather Theme: Fair Weather CHANGE
).	Launch flight with ATC window open Fuel and Payload Flight Planner Failures Failures Failures Failures Failures
Contacts	
	ELY HOW:



Enabled	Scenery area	Priority	<u> </u>	
\checkmark	Edwards_AFB	1		
\checkmark	Berlin	2	-	Move L
\checkmark	Longleat	3		
\checkmark	Istanbul	4		Move Do
\checkmark	Reno	5		
	Addon Scenery Propeller Objects	6		Edit Area
	Global, Generic & Vehicle Libraries	8		
\checkmark	Las Vegas	9		Add Are
\checkmark	Rio de Janeiro	10		
\checkmark	St. Maarten	11		Dele <u>t</u> e A
\checkmark	Oshkosh Aerial Photo	12		
\checkmark	South America	13		
\checkmark	Oceania	14	-	
	✔ E <u>m</u> pty scenery cache on exit			

2. Once you get inside Scenery Library screen, click ADD AREA.

3. Locate the installation folder <FSX Path>\Nxgn Simulations\Nadi X

Select Scenery	Directory		×
Buscar en:	Nadi X 💌	← 🗈 💣 📰 -	
Ca	Nombre	Fecha de modifica	Тіро
Sitios recientes	\mu Nadi-NFFN	10/12/2013 10:21	Carpeta d
Sitios recientes	🔰 Nadi-Terrain	10/12/2013 10:21	Carpeta d
Escritorio			
Bibliotecas			
Equipo			
Red			
	< [۱.
	Directory: Flight Simulator X\Nxgn Simulations\Nadi	X\Nadi-Terrain 💌	ОК
			Cancelar
Scenery	rarea title: Nadi-Terrain		
	C Cache this scenery		
	 Use this scenery directly 		

4. So, you see two folders: the first one is the base scenery and the other one is the mesh terrain. First add the mesh terrain layer: click Nadi-Terrain, then click OK. *If FSX is running in Windows 7, Windows 8 or Windows 8.1, click the white area after clicking OK, as shown in the figure above.*

Finally add the base scenery layer.	
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Select Scenery	Directory	×
Buscar en:	📔 Nadi X 💌	← 🗈 📸 📰 ▼
Sitios recientes Escritorio Bibliotecas	Nombre Nadi-NFFN Nadi-Terrain	Fecha de modifica Tipo 10/12/2013 10:21 Carpeta d 10/12/2013 10:21 Carpeta d
Equipo Equipo Red	4 m	
	Directory: t Flight Simulator X\Nkgn Simulations\Nad	i X\Nadi-NFFN V OK
Scenery	area title: Nadi-NFFN C Cache this scenery Use this scenery directly	

Enabled	Scenery area	Priority	
V	Nadi-NFFN Nadi-Terrain	2	
\checkmark	Edwards_AFB	3	Move Up
	Berlin	4	
\checkmark	Longleat	5	Move Dow
	Istanbul	6	
\checkmark	Reno	7	Edit Area.
	Addon Scenery	8	
\checkmark	Propeller Objects	9	Add Area.
\checkmark	Global, Generic & Vehicle Libraries	10	
\checkmark	Las Vegas	11	Delete Are
\checkmark	Rio de Janeiro	12	
	St. Maarten	13	
\checkmark	Oshkosh Aerial Photo	14	
	✔ E <u>m</u> pty scenery cache on exit		

5. Once you have added these layers on the correct order, you will have something like this...

6. Click **OK** and wait until FSX rebuilds scenery database. After that, it is recommended that you restart Flight Simulator so the changes made take effect. Once done all these steps, click **FREE FLIGHT** tab and click **Change Selected Location** on the **FREE FLIGHT** screen.

Flight Simulator X	Acceleration 🔬 🖘
	FREE FLIGHT
HOME FREE FLIGHT MISSIONS MULTIPLAYER PILOT RECORDS	CURRENT AIRCRAFT: AirCreation Trike Ultralight CHANGE
LEARNING CENTER SETTINGS	CURRENT WEATHER: Weather Theme: Fair Weather CHANGE
×	Launch flight with AIC window open Fuel and Payload Save Flight Planner
-	
Contacts	
Click to select a departure po	int from more than 24,000 airports.

7. Then type NFFN on airport ID, and finally select your desired start position.

By airport <u>n</u> ame:		By airport <u>I</u> C NFFN	D: By cit <u>y</u> :		
Search <u>r</u> esults: (24490 airp Name	ID	City	State / Province	Country / Region	
Summerdale NOLF	NED	Summerdale	Alabama	United States	
Nadi Intl	NEEN	Nadi		Fiji Islands	
Namalata	NFKD	Kadavu, Fiji Is		Fiji Islands	
Nausori Intl Labasa	NENA NENL	Nausori Labasa		Fiji Islands	r
Matei	NENM	Matei		Fiji Islands Fiji Islands	
Rotuma	NENR	Rotuma		Fiji Islands	
					l l
Fua'amotu Intl	NFTF	Nuku'alofa		Tonga	
Filters	regions.	By state/pro There are 7: Choose runw	1 states/provinces. vay/st <u>a</u> rting position:		
Filters		By state/ <u>p</u> ro There are 7: Choose runw	1 states/provinces. vay/st <u>a</u> rting position:	Clear Filte	rs
Filters	regions.	By state/pro There are 7: Choose runw	1 states/provinces. vay/st <u>a</u> rting position:	Clear <u>F</u> ilte	rs



Product Installation for Lockheed Martin® PREPAR3D® (Manual)

NOTE: There are no screenshots for the following explanation because we are not using this platform at this moment, but screenshots for this explanation will be taken for upcoming products.

If the installation was successfully done, but the scenery was not correctly registered in the Prepar3D Scenery Library (that may happen), these are the following steps:

- 1. After installation, launch Prepar3D (either version 1.4 or 2.0) **as administrator** and wait until the default flight is loaded. Running as administrator allows Prepar3D to rebuild scenery indexes, if not, this process will fail.
- 2. Once you are in simulation, click **World > Scenery Library** menu.
- 3. In the Scenery Library dialog, click Add Area button.
- 4. Be careful because there are two folders inside <P3D Path>\Nxgn Simulations\Nadi X. The first folder (layer) is the mesh terrain and the other one is the base scenery. So follow carefully the next step.
- 5. In the Select scenery directory dialog, select first the mesh terrain folder (<P3D Path>\Nxgn Simulations\Nadi X\Nadi-Terrain) and type Nadi-Terrain in the Scenery area name textbox.
- 6. Select **Use this scenery directly** checkbox and click **OK**.
- 7. Repeat steps 5 and 6 with the base scenery folder (<P3D Path>\Nxgn Simulations\Nadi X\Nadi-NFFN).
- 8. Finally close **Scenery Library** dialog by clicking **OK**. Wait until Prepar3D rebuilds scenery database and now you can start using this scenery.

Technical Support & Update Notifications

In order to get technical support for this and other products, you can send an email to <u>flightsim.airports@gmail.com</u>, or post a comment on the latest post inside Facebook Fan Page. <u>facebook.com/nxgnsim</u>. A Twitter fan page will be opened soon.

Information About The Real Airport

For more information about Nadi International Airport, please refer to the following websites: http://www.airportsfiji.com/nadi_aiport.php or http://en.wikipedia.org/wiki/Nadi_International_Airport

Frequent Answers & Questions

The following information is known of common issues that may occur and the known solution:

Q: I installed the product but there are no buildings/default buildings.

A: You may have disabled the scenery layers or the automatic installation failed. If so, check your Scenery Library and enable the scenery layers or follow the Manual Installation Guide (returning to the first part of this document).

If you did that steps and the problem persists, another possible cause may be due to the scenery complexity level. Please verify that scenery complexity is equal or greater than NORMAL. For that, go to SETTINGS > DISPLAY, and move the Scenery Complexity slider to NORMAL or above.

This will only display the details of the floor but not the terminal. If everything else was checked but the problem persists, verify that the installation was successful (this can be checked if Setup throws an error and the message is given). Please fix the corresponding errors based on the error message.

If you have a 64-bit operating system or you are not the system administrator, it is possible that some files had not been installed properly. Run Setup as administrator to avoid any installation issue.

Q: I installed the product but the old (default) buildings still appear over the scenery.

A: You may have disabled the scenery layers or the automatic installation failed. If so, check your Scenery Library and enable the scenery layers or follow the Manual Installation Guide (returning to the first part of this document).

If you did that steps and the problem persists, another possible cause may be due to the scenery complexity level. Please verify that scenery complexity is equal or greater than NORMAL. For that, go to SETTINGS > DISPLAY, and move the Scenery Complexity slider to NORMAL or above.

But if the problem is the mix between the old buildings and the new buildings, please do the following: First remove or rename the following file **<FSX/P3D Path>\Scenery\1104\scenery\APX95380.BGL**, finally reinstall this product.

Q: I cannot register the product in the Scenery Library because FS does not let me add the scenery layers.

A: If the operating system you are using is Windows Vista, Windows 7, Windows 8 or Windows 8.1, you may not have the appropriate permissions to do the operation, probably because your FS installation path is inside **Program Files** folder or **Program Files (x86)** folder.

If so, please do the following: Open Windows Explorer and locate your FS root folder, then right-click the folder and click **Properties** in the contextual menu. Then go to **Security** tab and click **Edit...** If UAC popup dialog is shown, click Continue or type Administrator password. Finally, check **Allow / Full Control** for each user or group and click **OK**. Repeat the first part steps.

Credits

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